

Tachyon .NET Consumer SDK

Introduction

Tachyon .NET Consumer SDK is a self-contained C# .NET 4 assembly consisting of Consumer and Offloading SDKs.

Downloading and installing the Tachyon SDK

The Tachyon SDK is available from the 1E Support Portal.

1. Download the version of **TachyonSDK zip** that you require for your version of Tachyon:
 - **v5.1.0.663** from <https://1eportal.force.com/s/article/Tachyon51>
 - **v5.0.0.592** from <https://1eportal.force.com/s/article/Tachyon5>
 - **v4.1.0.206** from <https://1eportal.force.com/s/article/Tachyon41>
2. Extract the files from the download zip to your choice of location
3. Use your choice of tool or programming language, for example PowerShell or C# to create your Consumer.

For details of file versions please refer [Tachyon SDK release information](#).

In this section...

- [Tachyon Consumer SDK library](#) — This SDK is an object oriented abstraction of Tachyon's Consumer API. It's designed to facilitate integration of 3rd party code with Tachyon through the API.
- [Tachyon Offloading SDK library](#) — This SDK has been created to simplify creation of software that will function as an offloading client, receiving responses from Tachyon.
- [Tachyon SDK release information](#) — Details of the Tachyon release history, current release notes and details of third-party licenses.

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