

# Device.GetLocation

<b>Method</b>	<b>GetLocation</b>
<b>Module</b>	Device
<b>Library</b>	Core
<b>Action</b>	Gets the user-defined location for this device.
<b>Parameters</b>	(None)
<b>Return values</b>	Location (string): The location value for this device.
<b>Example</b>	<pre>@loc = Device.GetLocation(); @loc = SELECT * FROM @loc WHERE Location = "New York"; IF (@loc)     // Perform action on devices in NY ENDIF;</pre>
<b>Platforms</b>	<ul style="list-style-type: none"><li>• Windows</li><li>• Linux</li><li>• MacOS</li><li>• Solaris Intel</li><li>• Solaris Sparc</li><li>• Android</li></ul>
<b>Notes</b>	Available from v5.0. Use <a href="#">Device.SetLocation</a> to set the location value.